

Jungle Encounters 2

Conversion Notes

Poison spore traps 21.6

- > **Triggered:** Knotted vines conceal poisonous spores. If players push through these vines, the trap is triggered.
- > **Hidden:** Players can not easily distinguish trap from other vines.
- > **Poisonous:** If hit, roll [2.2].

Legs plunge beneath 45.1

- > **Illusion:** Players suffer psychological damage.

Urchin mine field 45.2

- > Reference urchin mines [4.3].

Venusian tanks 45.4

- > Reference Venusian tanks [8.2].

V. soldier ambush 21.8

- > Reference Venusian soldiers [7.2].

2 Venusian scouts 45.5

- > Reference Venusian scouts [8.1].

Stinging nettle moss 21.7

- > **Causes hallucinations:** Roll [3.1]
- > **Rapidly spreads:** Once attached to a moving object, it will rapidly spread around the surface.

Foul Venusian 45.6

- > **Causes hallucinations:** Roll [3.1].